

Package ‘vrpr’

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Title Vehicle Routing Problem Solver Built on 'PyVRP'

Version 0.2.1

Description A 'tidyverse'-style interface to high-performance vehicle routing problem (VRP) solving. Vendors the C++ core of the 'PyVRP' solver (<https://github.com/PyVRP/PyVRP>) and rewires it through 'cpp11', with no 'Python' runtime dependency. Supports the capacitated VRP, time windows, multiple depots, heterogeneous fleets, prize-collecting and multi-trip variants, driven by an iterated local search metaheuristic.

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URL <https://github.com/StrategicProjects/vrpr>,
<https://strategicprojects.github.io/vrpr/>

BugReports <https://github.com/StrategicProjects/vrpr/issues>

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withr

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add_clients	<i>Add clients to the model</i>
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Description

Add clients to the model

Usage

add_clients(model, data)

Arguments

model	A vrpr_model.
data	A tibble/data.frame with at least the columns x and y. Optional columns: demand (delivery), pickup, tw_early, tw_late, service, release_time, prize, required. The time-window columns (tw_early/tw_late/service) enable the VRPTW; pickup enables simultaneous pickup and delivery / backhaul.

Value

The updated vrpr_model.

add_client_group	<i>Add a mutually exclusive group of clients</i>
------------------	--

Description

Defines a group from which at most one client is visited (or exactly one if required = TRUE). Useful for prize-collecting with exclusive alternatives (e.g. serving one of several equivalent points). Clients in the group automatically become optional (individual required = FALSE); use prize to encourage a visit.

Usage

```
add_client_group(model, clients, required = FALSE)
```

Arguments

model	A vrpr_model.
clients	Vector of client numbers (1-based, in the order of <code>add_clients()</code>) that form the group.
required	If TRUE, exactly one client in the group must be visited; if FALSE (default), at most one.

Value

The updated vrpr_model.

add_depot	<i>Add a depot to the model</i>
-----------	---------------------------------

Description

Add a depot to the model

Usage

```
add_depot(model, x, y, tw_early = 0, tw_late = Inf, service = 0)
```

Arguments

model	A <code>vrpr_model</code> .
x, y	Depot coordinates.
tw_early, tw_late	Depot time window (opening/closing). <code>tw_late = Inf</code> leaves the closing time unconstrained.
service	Service time at the depot (e.g. loading), per trip.

Value

The updated `vrpr_model`.

add_shipments	<i>Add shipments (pickup and delivery pairs) to the model</i>
---------------	---

Description

A shipment is a paired pickup and delivery: the same vehicle must pick up the goods at the pickup point and drop them off at the delivery point, with the pickup happening first, in the same trip. This models the classic pickup-and-delivery problem (PDPTW when combined with time windows).

Usage

```
add_shipments(model, data)
```

Arguments

model	A <code>vrpr_model</code> .
data	A tibble/data.frame with at least the columns <code>pickup_x</code> , <code>pickup_y</code> , <code>delivery_x</code> and <code>delivery_y</code> . Optional columns: <code>amount</code> (load carried between pickup and delivery), <code>pickup_tw_early</code> , <code>pickup_tw_late</code> , <code>pickup_service</code> , <code>delivery_tw_early</code> , <code>delivery_tw_late</code> , <code>delivery_service</code> , <code>prize</code> and <code>required</code> .

Value

The updated `vrpr_model`.

<code>add_vehicle_type</code>	<i>Add a vehicle type to the model</i>
-------------------------------	--

Description

Add a vehicle type to the model

Usage

```
add_vehicle_type(
    model,
    num_available,
    capacity,
    fixed_cost = 0,
    tw_early = 0,
    tw_late = Inf,
    max_duration = Inf,
    unit_distance_cost = 1,
    unit_duration_cost = 0,
    depot = 1L,
    start_depot = depot,
    end_depot = depot,
    reload_depots = integer(0),
    max_reloads = Inf
)
```

Arguments

<code>model</code>	A <code>vrpr_model</code> .
<code>num_available</code>	Number of vehicles available of this type.
<code>capacity</code>	Vehicle capacity.
<code>fixed_cost</code>	Fixed cost per vehicle used.
<code>tw_early, tw_late</code>	Vehicle shift time window (start/end). <code>tw_late = Inf</code> leaves the end of the shift unconstrained.
<code>max_duration</code>	Maximum route duration. <code>Inf</code> = unconstrained.
<code>unit_distance_cost, unit_duration_cost</code>	Variable cost per unit of distance and of duration for this type. Varying these (and capacity, <code>fixed_cost</code>) across calls enables a heterogeneous fleet .
<code>depot</code>	Index (1-based) of the depot vehicles of this type start from and return to. Short-cut to set <code>start_depot</code> and <code>end_depot</code> together.

start_depot, end_depot	Indices (1-based) of the start and end depots, in the order of <code>add_depot()</code> . Varying them across types enables the MDVRP (multiple depots).
reload_depots	Indices (1-based) of depots where vehicles of this type may reload/empty mid-route, enabling multi-trip routes. Empty (default) = no reloading.
max_reloads	Maximum number of reloads per route. Inf = unconstrained.

Details

Call `add_vehicle_type()` several times for a fleet with multiple vehicle types (different capacities, costs, shifts or depots).

Value

The updated `vrpr_model`.

cost	<i>Cost of a result or solution</i>
------	-------------------------------------

Description

Cost of a result or solution

Usage

`cost(x, ...)`

Arguments

x	A <code>vrp_solve()</code> result or a <code>vrp_solution()</code> .
...	Unused.

Value

The objective cost (a numeric scalar); Inf if no feasible solution was found.

ils_params	<i>ILS solver parameters</i>
------------	------------------------------

Description

ILS solver parameters

Usage

```
ils_params(
    num_neighbours = 50L,
    min_perturbations = 1L,
    max_perturbations = 25L,
    history_length = 300L,
    num_iters_no_improvement = 150000L,
    exhaustive_on_best = TRUE
)
```

Arguments

`num_neighbours` Granular neighbourhood size (activities per neighbourhood). Default 50, as in PyVRP.

`min_perturbations, max_perturbations` Range of perturbations per iteration.

`history_length` Length of the late-acceptance history (> 0). Default 300, as in PyVRP.

`num_iters_no_improvement` Iterations without improvement before restarting from the best.

`exhaustive_on_best` Refine each new best with an exhaustive search?

Value

A list of parameters.

<code>plot.vrpr_model</code>	<i>Plot a VRP model (depots and clients only)</i>
------------------------------	---

Description

Plot a VRP model (depots and clients only)

Usage

```
## S3 method for class 'vrpr_model'
plot(x, ...)
```

Arguments

x A `vrp_model()`.
... Unused.

Value

A ggplot object.

<code>plot.vrpr_result</code>	<i>Plot the solution of a VRP result</i>
-------------------------------	--

Description

Draws depots, clients and the routes (one colour per route) over the instance coordinates. Unvisited optional clients (prize-collecting) appear as hollow circles.

Usage

```
## S3 method for class 'vrpr_result'  
plot(x, show_clients = TRUE, ...)
```

Arguments

x A `vrp_solve()` result.
show_clients Reserved; clients are always drawn.
... Unused.

Value

A ggplot object.

<code>read_solomon</code>	<i>Read a VRPTW instance in Solomon format</i>
---------------------------	--

Description

Reads VRPTW instances in Solomon (and Gehring-Homberger) format, with the VEHICLE section (number and capacity) and the CUSTOMER table (coordinates, demand, time window and service time). Customer 0 is the depot.

Usage

```
read_solomon(path, num_vehicles = NULL)
```

Arguments

path Path to the file.

num_vehicles Number of vehicles; if NULL, uses the value from the file.

Value

A `vrp_model()` ready for `vrp_solve()`.

read_vrplib	<i>Read an instance in VRPLIB / TSPLIB format</i>
-------------	---

Description

Reads CVRP (and VRPTW) instances in VRPLIB/CVRPLIB format (extended TSPLIB), such as the X set by Uchoa et al. Supports Euclidean coordinates (EDGE_WEIGHT_TYPE : EUC_2D); time-window and service-time sections are read when present.

Usage

```
read_vrplib(path, num_vehicles = NULL)
```

Arguments

path Path to the .vrp file.

num_vehicles Number of available vehicles. If NULL, uses the VEHICLES/TRUCKS field, the -k<n> suffix in the name, or – as a last resort – the number of clients (always feasible).

Value

A `vrp_model()` ready for `vrp_solve()`.

routes	<i>Routes of a solution, in long (tidy) format</i>
--------	--

Description

Routes of a solution, in long (tidy) format

Usage

```
routes(x, ...)
```

Arguments

x A `vrp_solution()`.
 ... Unused.

Value

A tibble with one row per client, pickup or delivery visit: `route_id`, `depot` (start depot, 1-based), `position`, `activity` ("client", "pickup" or "delivery"), `client` (client number, NA for shipment visits), `shipment` (shipment number, NA for client visits), `trip`, `vehicle_type`, `start_service` (start of service) and `wait` (waiting time). The last two are only meaningful with time windows (VRPTW); `depot` varies in the MDVRP; `trip` in multi-trip routes.

<code>solution_cost</code>	<i>Cost of a solution</i>
----------------------------	---------------------------

Description

Cost of a solution

Usage

```
solution_cost(solution, cost_evaluator = NULL)
```

Arguments

`solution` A `vrp_solution()`.
`cost_evaluator` A `vrp_cost_evaluator()`. If NULL, uses an evaluator with unit penalties.

Value

The penalised cost (a numeric scalar). For feasible solutions this is the objective cost; the `feasible` attribute reports feasibility.

<code>summary.vrpr_result</code>	<i>One-row summary of a result (tibble)</i>
----------------------------------	---

Description

One-row summary of a result (tibble)

Usage

```
## S3 method for class 'vrpr_result'
summary(object, ...)
```

Arguments

object	A <code>vrp_solve()</code> result.
...	Unused.

Value

A one-row tibble with cost, feasibility, number of routes, iterations and runtime.

unplanned	<i>Unplanned activities of a solution</i>
-----------	---

Description

Optional clients and shipments that are not part of any route (prize-collecting problems).

Usage

```
unplanned(x, ...)
```

Arguments

x	A <code>vrp_solution()</code> or <code>vrp_solve()</code> result.
...	Unused.

Value

A tibble with columns activity ("client" or "pickup"/ "delivery") and index (1-based client or shipment number).

unvisited_clients	<i>Unvisited optional clients</i>
-------------------	-----------------------------------

Description

In prize-collecting problems, clients with `required = FALSE` may be left out if the prize does not offset the routing cost.

Usage

```
unvisited_clients(x, ...)
```

Arguments

x	A <code>vrp_solve()</code> result.
...	Unused.

Value

An integer vector of the (1-based) client numbers not visited.

vrpr_stop	<i>Solver stopping criteria</i>
-----------	---------------------------------

Description

Control when the iterated local search loop should terminate. Each function returns a callable object (closure) that the solver invokes every iteration, receiving the cost of the current best solution and returning TRUE to stop.

Usage

```
max_runtime(seconds)
```

```
max_iterations(max_iters)
```

```
no_improvement(n)
```

```
first_feasible()
```

Arguments

seconds Maximum run time, in seconds.

max_iters Maximum number of iterations.

n Number of consecutive iterations without improvement before stopping.

Details

These are the R equivalent of PyVRP's `pyvrp.stop` module.

Value

An object of class `vrpr_stop`: a function `function(best_cost, feasible)` returning TRUE/FALSE.

vrp_cost_evaluator	<i>Cost evaluator (CostEvaluator)</i>
--------------------	---------------------------------------

Description

Creates a penalised-cost evaluator. Penalties multiply constraint violations (load, time window, maximum distance) to form the smoothed cost the solver minimises. For a *feasible* solution, the penalised cost equals the objective cost.

Usage

```
vrp_cost_evaluator(load_penalties = 1, tw_penalty = 1, dist_penalty = 1)
```

Arguments

load_penalties	Penalty per unit of excess load, per load dimension. A scalar is recycled across all dimensions.
tw_penalty	Penalty per unit of time warp (time-window violation).
dist_penalty	Penalty per unit of distance above the maximum.

Value

A `vrpr_cost_evaluator` object.

vrp_model	<i>Build a vehicle routing (VRP) model</i>
-----------	--

Description

`vrp_model()` creates an empty model to which depots, clients and vehicle types are added via the pipe (`|>`). It is the tidy equivalent of PyVRP's `Model` class – the data boundary uses tibbles, not one object at a time.

Usage

```
vrp_model()
```

Value

A `vrpr_model` object.

Examples

```
clients <- tibble::tibble(
  x = c(10, 25, 40), y = c(5, 30, 12),
  demand = c(10, 15, 8)
)
m <- vrp_model() |>
  add_depot(x = 0, y = 0) |>
  add_clients(clients) |>
  add_vehicle_type(num_available = 5, capacity = 100)
m
```

vrp_problem_data	<i>Assemble the problem data (ProblemData) from a model</i>
------------------	---

Description

Builds PyVRP's C++ ProblemData structure from a `vrp_model()`. Locations follow vrpr's convention: depots first (low indices), then clients, then one pickup and one delivery location per shipment.

Usage

```
vrp_problem_data(model, distance = NULL, duration = NULL)
```

Arguments

model	A <code>vrp_model()</code> with at least one depot and one vehicle type.
distance, duration	Matrices (numeric, $n \times n$, locations in depots/clients/shipments order) of distance and duration. If NULL, they are computed as the rounded Euclidean distance between coordinates; duration defaults to distance.

Details

Integer measures (distance, duration, cost, load) travel as R numeric with integer semantics; non-integer values are rejected at the C++ boundary. Use Inf for "unconstrained" limits (e.g. `tw_late`).

Value

A `vrpr_problem_data` object (a wrapper around a C++ external pointer).

vrp_random_solution	<i>Generate a random solution</i>
---------------------	-----------------------------------

Description

Generate a random solution

Usage

```
vrp_random_solution(problem_data, seed = 42L)
```

Arguments

problem_data	A vrp_problem_data() .
seed	Integer seed.

Value

A vrpr_solution object.

vrp_solution	<i>Build a solution from explicit routes</i>
--------------	--

Description

Build a solution from explicit routes

Usage

```
vrp_solution(problem_data, routes)
```

Arguments

problem_data	A vrp_problem_data() .
routes	A list of integer vectors; each vector is a route given as <i>client numbers</i> (1..n_clients), in visit order. All routes use the first vehicle type.

Value

A vrpr_solution object.

vrp_solve

*Solve a VRP model***Description**

Runs the iterated local search (ILS) solver on a model, using PyVRP's vendored C++ core.

Usage

```
vrp_solve(model, stop, seed = 42L, params = ils_params(), display = TRUE)
```

Arguments

model	A vrp_model() or an already-assembled vrp_problem_data() .
stop	A stopping criterion (see vrpr_stop), e.g. <code>max_runtime(10)</code> .
seed	Integer seed for reproducibility.
params	Solver parameters (see ils_params()).
display	Show progress via {cli}?

Value

A `vrpr_result` object with the best solution, cost, routes and run statistics. Use [cost\(\)](#), [routes\(\)](#) and [summary\(\)](#) to inspect it.

Examples

```
clients <- tibble::tibble(
  x = c(10, 25, 40, 15), y = c(5, 30, 12, 22),
  demand = c(10, 15, 8, 12)
)
res <- vrp_model() |>
  add_depot(x = 0, y = 0) |>
  add_clients(clients) |>
  add_vehicle_type(num_available = 3, capacity = 50) |>
  vrp_solve(stop = max_iterations(200), display = FALSE)

cost(res)
routes(res)
```

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